

ABS march

=> s (transpos##### or revers### or inver####) (10a) (pixels or pels or dots)

11149 TRANSPOS#####  
446049 REVERS###  
335908 INVER####  
36806 PIXELS  
1147 PELS  
38017 DOTS

L3 1622 (TRANSPOS##### OR REVERS### OR INVER####) (10A) (PIXELS OR PELS OR DOTS)

=> s (bondar### or edge# or border# or perimeter) (10a) l3

105 BONDAR###  
811283 EDGE#  
35971 BORDER#  
73210 PERIMETER

L4 48 (BONDAR### OR EDGE# OR BORDER# OR PERIMETER) (10A) L3


=> s (neighbor#### or adjacent## or surround### or proximat### or nearby) (10a) (block# or cell#)

62374 NEIGHBOR####  
993913 ADJACENT##  
498575 SURROUND###  
83769 PROXIMAT###  
24097 NEARBY  
693129 BLOCK#  
282241 CELL#

L5 63687 (NEIGHBOR#### OR ADJACENT## OR SURROUND### OR PROXIMAT### OR NEARBY) (10A) (BLOCK# OR CELL#)

=> s l4(10a) l5

L6 11 L4(10A) L5

  
9/8/99